

TUSCON 43



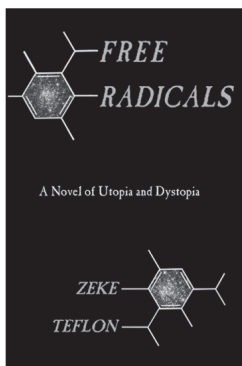
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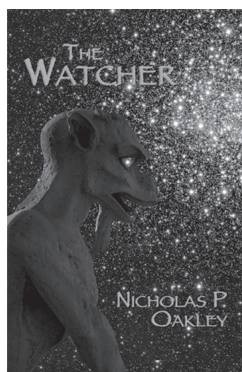
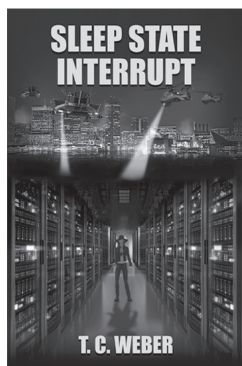


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—*Booklist*

"This ambivalent examination of an idealist society and its less than ideal behavior offers the hope that [Watcher author] Oakley will grow into a significant SF novelist."

—*Publishers Weekly*



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WELCOME
TO

TusCon 43

NOVEMBER 11-13, 2016

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George R.R. Martin

ARTIST GUEST OF HONOR:

Peri Charlifu

TOASTMASTER:

Ed Bryant

SPECIAL MEDIA GUEST:

William Malone

SPECIAL GUEST:

Geoff Notkin

SPECIAL ANIME GUEST:

James Perry II

SPECIAL GUEST ARTISTS:

Cirque dês Betes

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WESTERCON 70

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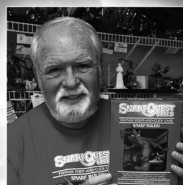
Author
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Artist
Julie Dillon



Local Artist
Tom Deadstuff



Special Artist
Larry Elmore



Local Author
Gini Koch



Filk
Tim Griffin



Toastmaster
Weston Ochse



Fan GoHs
Val & Ron Ontell

We're branding our 2017 event **ConAlope** just so we can have fun with our theme of aliens, as we commemorate the 70th anniversary not only of **Westercon** but also of the crash landing of a UFO (or a military surveillance balloon) at Roswell, NM on 8th July, 1947. We suggest that the aliens rode west on jackalopes to Arizona and may well make an appearance at Westercon!

As Westercon 70 is being sponsored by Leprecon Inc, it will also be **LepreCon 43**. LepreCon is a general science fiction convention with a special focus on art. It also incorporates **CONflagration**, a gaming event.

The convention hotel is the **Tempe Mission Palms** and room rates have been locked at just \$109 per night!

WWW.WESTERCON70.ORG

TusCon 43

Have we got a show for you. More authors, artists, costumers, designers, actors, directors, performers, and participants than any other TusCon in our 43-year history.

More programming than ever before. Very special guests. Gaming. LARP. Films. Anime. Art. Panels. ConSuite. Masquerade. Dealers. Demos. Make-and-Takes. The amazing

performance of Cirque Des Bêtes. And more; much more. This year, be prepared, as past guest Somtow Sucharitkul once called our beloved con many years ago, for "spectacle!"



Daniel Arthur, Editor



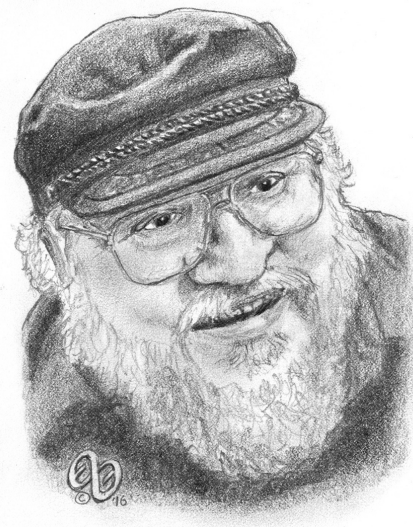
FROM THE EDITOR





In the heart of every pro writer dwells a longtime fan. Really. Ask any pro about how they came to science fiction and depending on the age of the person you'll get one or some the following answers:

"There was a spinner rack of paperback novels at my local drug store when I was a kid and my mom bought me a Heinlein juvenile." (fill in your favorite here. I'll mention two of mine — Have Spacesuit Will Travel and Citizen of the Galaxy.)



or

"There was a spinner rack of comics at my local drug store and I used to sneak in and buy them with my allowance money and hide them from my mom."

or

"I sat with my dad and we watched original Trek videos together because he'd grown up with Kirk and Spock and McCoy and he loved them."

or

"I saw Star Wars at an impressionable age and I was lost."

or

"Once I had my library card I started with the A's and just read through every science fiction and fantasy novel on the shelves."

I'm not sure which of those fits George, but my guess is the spinner rack and the library. You should ask him, and talk about that shared love of our genre. Talk about how we were always the butt of the jokes from the more popular kids and how now the Geeks Have Inherited the Earth. George embodies that. The most popular show on television is based on his books.

He has won two Emmys, he has become a societal meme and has his books referenced by pundits and presidents.

But I want you to forget all that. I want you to look past George R.R. Martin Famous Writer and see a fellow fan. A man who loves to discover a new, exciting writer. Who was in a role playing gaming group. Who loves to go to the movies. Talk to George about Bester and Vance, the craft of writing, what makes for good fantasy. And don't forget the football.



GEORGE R.R. MARTIN

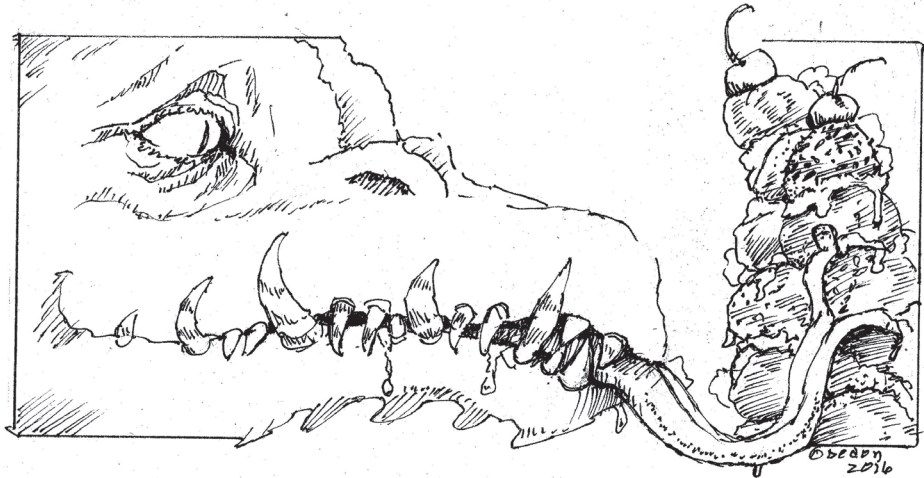
by Melinda M. Snodgrass

Chat with him about football, (but be forewarned if you are a Patriots or a Cowboys fan you're likely to get an earful.)

George knows that in the heart of many fans lives a writer hoping to emerge and he's happy to share his thoughts about how you can achieve that goal. George is the most unfailingly kind and generous man I've ever known. He'll take the time to give you some advice because he was once the young fan who was eager to make it. Maybe this is true of all writing communities, but it's certainly true in science fiction — we really do pay it forward and George has made a huge down payment on his legacy. Oh not just *The Song of Ice and Fire* which is an epic masterpiece, he can also measure his enduring fame in the countless people to whom he's given a supporting hand, that first chance.



I'm one of those writers. Without George's friendship, encouragement and generosity I would never have written *The Measure of a Man*, never got my job in Hollywood, never gotten to work and learn from him on our shared project *Wild Cards*. So don't be intimidated. For two and a half days you're going to get to spend time with not only a master in the field but a fellow traveler in this generational starship that we call fandom. Enjoy.





Peri Charlifu is a master potter and extremely talented craftsman and artist. Years ago, I was a member of a family of potters who owned Marshall Pottery, a seventy-year old business distributing their products worldwide. I've seen the accumulated skills of potters who have perfected their craft over forty years or more, and in Peri, I recognized the same level of mastery.

Peri knows his market. I've been a contributing artist at SF conventions for over thirty years, and I recognize someone who not only knows what fantasy fans like, but is able to tailor to the craft show market as well. My personal favorite is his work based upon the writings of H. P. Lovecraft. I've purchased over twenty pieces for my home and always look to see if he's done something new along these lines.

Peri routinely shows more than a hundred pieces at SF conventions. It's easy to see that not only is he talented, but is also fast and reliable. I've seen art show demonstrations in which Peri has constructed huge and beautiful creations in less than an hour. To me, there is no better mark of professionalism than an artist who can create something in front of a room full of spectators.

by David Martin



My two favorite quotes are:

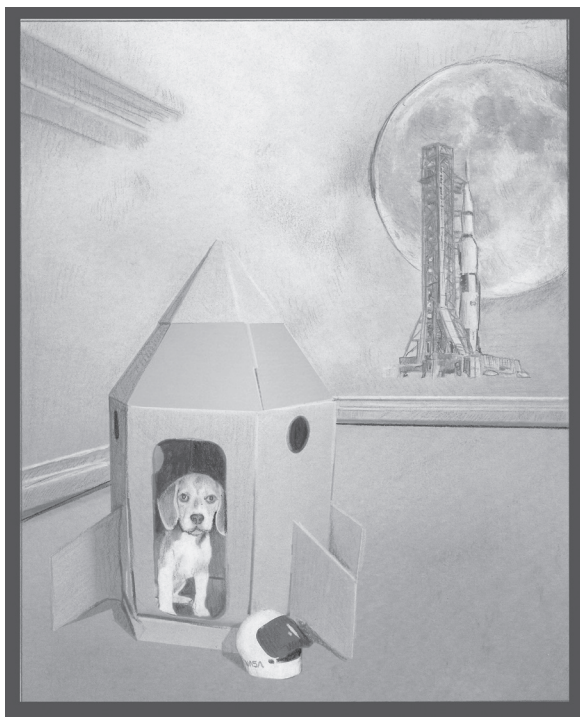
"Don't tell me you're an artist, show me you're an artist."

-Jacob Charlifu

"Perfection is the culmination of many pieces, not a single ideal." -Unknown

Biography and Education:

Peri Charlifu was born in 1962 in Alamosa Colorado, his Father was an art teacher and his Mother was a social worker. His Mother is now retired and living in Aurora Colorado. He grew up in Denver and Aurora Colorado, studying art from an early age and continuing to this





day. He attended Metropolitan State Collage, studied Art and Psychology, and combined his studies using Art as therapy. He now does Art full time.

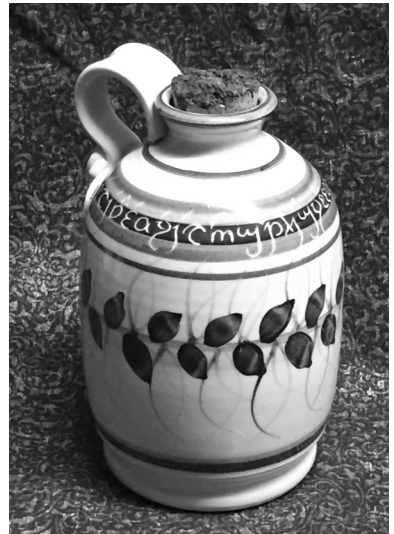
Peri has been selling his work for 34 years, and has been selling almost exclusively in the science fiction convention market for almost 11 years. He teaches workshops and seminars in Pottery, sculpture and theory on a regular basis. He is Guild Master for Art and Artisans and a founding member of the Stoneleaf Potters Guild.

Although an

accomplished and proficient graphic artist, Peri's first love is pottery. He is highly skilled in both wheel-thrown and hand-built work. He mixes all his own stains and glazes, and has developed an underglaze technique that he uses in 90% of the items he produces. At the time of this writing, Peri has produced over 51,000 pieces of pottery.

Artist Mission Statement:

My art philosophy is simple; not to strive for perfection, because perfection is illusionary, but to strive to become better with every piece I produce. It is my goal to excel in my craft, not only in appearance, but in technique, structure, understanding of the materials, and speed of creation. I not only want a fine piece of art, I want to understand the process, use the materials and techniques in a new way, and strip conventional ways of thinking to produce new and fresh work. I want my customers to always be delighted to see new work and offer well made functional work at an affordable price.





A Pop Quiz

OK, kids; here's a new game featuring TusCon's very own perennial toastmaster. Wanna play?! It's multiple choice (oh, goody!). We all love multiple choice quizzes, right?! Remember, pick the BEST answer!

by Daniel Arthur



ED BRYANT

1. Ed Bryant:

- Once worked as a drummer in an 80's glam band.
- Died horribly, crushed by a bus, in Somtow Sucharitkul's film: "The Laughing Dead"
- Once ate an entire five-gallon drum of Jamoca Almond Fudge ice cream on a dare.
- Retired from a financially satisfying career as an accountant for the wealth and riches afforded a professional writer.

2. Ed Bryant:

- Grew up in Wheatland, Wyoming.
- Was born in White Plains, New York.
- Was raised on a Wyoming cattle ranch by a loving family of space aliens.
- Has recently become "The Darling of Texas Hold-'em" in the European poker circuit.



3. Ed Bryant:

- Recently finished a series of animated educational commercials entitled: "Cinnabar Rock."
- Recently finished his first promotional music video, "TusCon without Ashes."
- Has been to nearly every TusCon in the Past 30 years.
- Put his lifetime of work studying Particle Physics into writing his collection Particle Theory.

(Turn Page to continue Quiz)

4. Ed Bryant:

- a. Was the first Xenobiologist to receive the Nobel Prize for his work on the reproductive practices of alien species.
- b. Has been quietly evading the limelight after patenting the world's first commercially viable 3-D printer.
- c. Is a Russian mole who has been secretly using his cover as a science fiction and horror writer to throw the FBI off his scent, while he infiltrates small literary science fiction conventions.

Well, we hope you enjoyed our pop quiz! We won't give away the answers. To find out more, take some time to talk to Ed during the con. His answers may surprise you! If you haven't chatted with Ed before, we think you'll find it will be a genuine pleasure. Ed's pretty special to us at TusCon. Toastmaster, acclaimed author, editor, educator, and long-standing proponent of TusCon chili -- Ed is many things. In fact, Ed's aegis is one of the binding forces which holds the con together -- it literally wouldn't be the same without him.





As a young man growing up in Lansing, Michigan, William Malone fell in love with the art of movie making while watching films at his local theater. Malone made home movies with an 8mm camera, and made monster masks for himself and his friends.

As a teenager Malone was the lead singer/songwriter for The Plagues, a Michigan garage band. In 1972 he moved to Los Angeles to become a rock & roll

star, but his film making prevailed so he was doing makeup/mask making which led him to working at Don Post Studios. It was at DPS that he sculpted the Captain Kirk mask, from a life mask of William Shatner, that ultimately became the mask of Michael Myers in John Carpenter's Halloween (1978).

Malone's love for the film Forbidden Planet (1956) would lead him on a life-quest of memorabilia collecting. In 1973 he built the first ever replica of Robby The Robot, not knowing that in 7 years he would actually own the original Robby. In 1976 Malone, along friend and with fellow DPS artist Robert Short, spent over 18 months recreating the "false Maria" Robotrix for Forrest J. Ackerman (Famous Monsters of Filmland & TusCon 17 guest).

After attending UCLA, Malone decided to finance his first feature, Scared to Death (1980), by selling everything he owned. In 1984, Malone directed the notorious Klaus Kinski in Creature (1985), which was nominated for a Saturn Award at the 1985 Academy of Science Fiction and Horror films.

Malone has directed many episodes for the TV series Freddy's Nightmares, Tales From the Crypt, Sleepwalkers and more recently Showtime's Masters of Horror. Over the years he has written screenplays that other film-makers took into "another direction". The screenplay "VOX" became Universal Soldier: The Return (1999), while "DEAD STAR" became Supernova (2000).

Malone returned to directing features with House on Haunted Hill (1999), followed by Feardotcom (2002). His latest feature, Parasomnia (2008) featuring the music of The Plagues, will be showcased in the video room Friday night followed by Q&A with the writer/director/producer.

William Malone will also be presenting the 60th Anniversary showing of Forbidden Planet (1956) at TusCon 43!





GEOFF NOTKIN

TusCon 43 is excited to welcome back Special Guest Geoff Notkin. Geoff is an Emmy Award-winning television host and producer, author, columnist, artist, meteorite specialist, musician,

publisher, and photographer. Geoff appears regularly on television and is best known as the host of Science Channel's award-winning



series Meteorite Men. He's won two Emmys for his work on the educational series STEM Journals. He has made documentaries for National Geographic, Discovery, PBS, the BBC, The History Channel, A&E, and The Travel Channel, appearing in such programs as Globe Trekker, Ancient Aliens, American Chopper, Shipping Wars,

The Best Places to Find Cash & Treasures, How the Earth was Made, Wired Science, and Cosmic Collisions.

Geoff has written more than one hundred published articles on meteoritics, paleontology, adventure travel, history, and the arts, as well as the books Meteorite Hunting: How To Find Treasure From Space, and Rock Star: Adventures of a Meteorite Man.

More than anything, Geoff is fascinating to listen and talk to. Grab your chance at the Con!





James Perry II is an American writer and manga artist who graduated with a BA in Game Art and Design. Realizing his true passion was with manga and anime, he decided to submit his story ideas to Tokyopop. He was accepted and published the first volume of his original manga, an action/adventure set in the world of witches and warlocks, entitled *Orange Crows*. The series took an unfortunate break

when Tokyopop stopped publishing manga. But thanks to fan demand and the help of Kickstarter, James continues the series through self publishing. Two volumes are out now and the 3rd one has just released this year! James has experience with both professional publishing and self publishing, and welcomes anyone who has questions to come visit his table.

URL: www.orangecrows.com

Facebook: [orangecrows](https://www.facebook.com/orangecrows)

Twitter: [@jamesperryii](https://twitter.com/jamesperryii)



JAMES PERRY II





CIRQUE DES BÊTES

Cirque des Bêtes is a California-based Steampunk Circus and Burlesque troupe featuring contortionists, clowns, acro-yoga, and aerial arts! Prepare to be amazed, entranced, and beguiled!

Igor, Magister of Spheres - Igor is an object manipulator, prepare to be mesmerized by Igor's hypnotizing hands as he moves contact balls and twirls poi. He is also a skilled acro-yoga and counter balance performer with Selia Something.

Selia Something - Hello everybody. It's ME. Not anyone else. Just me. I'm a clown. And contortionist. And burlesque dancer. And aerialist. And choreographer. And teacher. And fire tamer. Oh, that's a lot of things. Is there a word for a person who is all those things? There must be Something...



Nicolai de la Muerte - Be prepared for puns and pranks with this member of the Russian bear cavalry! A tongue twisting MC of some renown he can grace the stage with feats of strength and athleticism.

Eve Riot - Classically trained in Russian ballet but rejected for swirling in the silks and defying gravity, Eve Riot has been performing one way or another for the past 20 years, ballet, jazz, musicals, modern, aerial and burlesque. She tries to bring something new and unique to every show she participates in!

URL: cirquedesbetes.com

Facebook: [cirquedesbetes](https://www.facebook.com/cirquedesbetes)



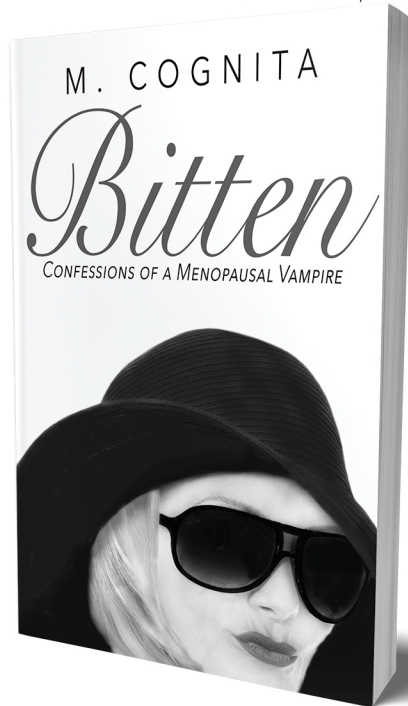


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*She's menopausal, mad as
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In the time of flowerchildren and love-ins, Sharon's fiancé disappeared. Years later, after her husband leaves her for a woman their daughter's age, Sharon's lost love reappears. At the end of their reunion date, she awakens alone in a morgue. Her former fiancé, a member of a corporate vampire conglomerate, has illegally made Sharon a vampire and must hide his mistake or be destroyed. As the vampire chimera comes into her unusual powers, everyone who has used or abused Sharon should run for their lives, especially her ex-husband and a Vanhelsing Group headhunter bent on exterminating corporate vampires.

Though no one alive or undead knows the magnitude of a menopausal vampire's powers, the world is about to find out!

Get *Bitten* at Amazon.com
SonrisaMultimedia.com

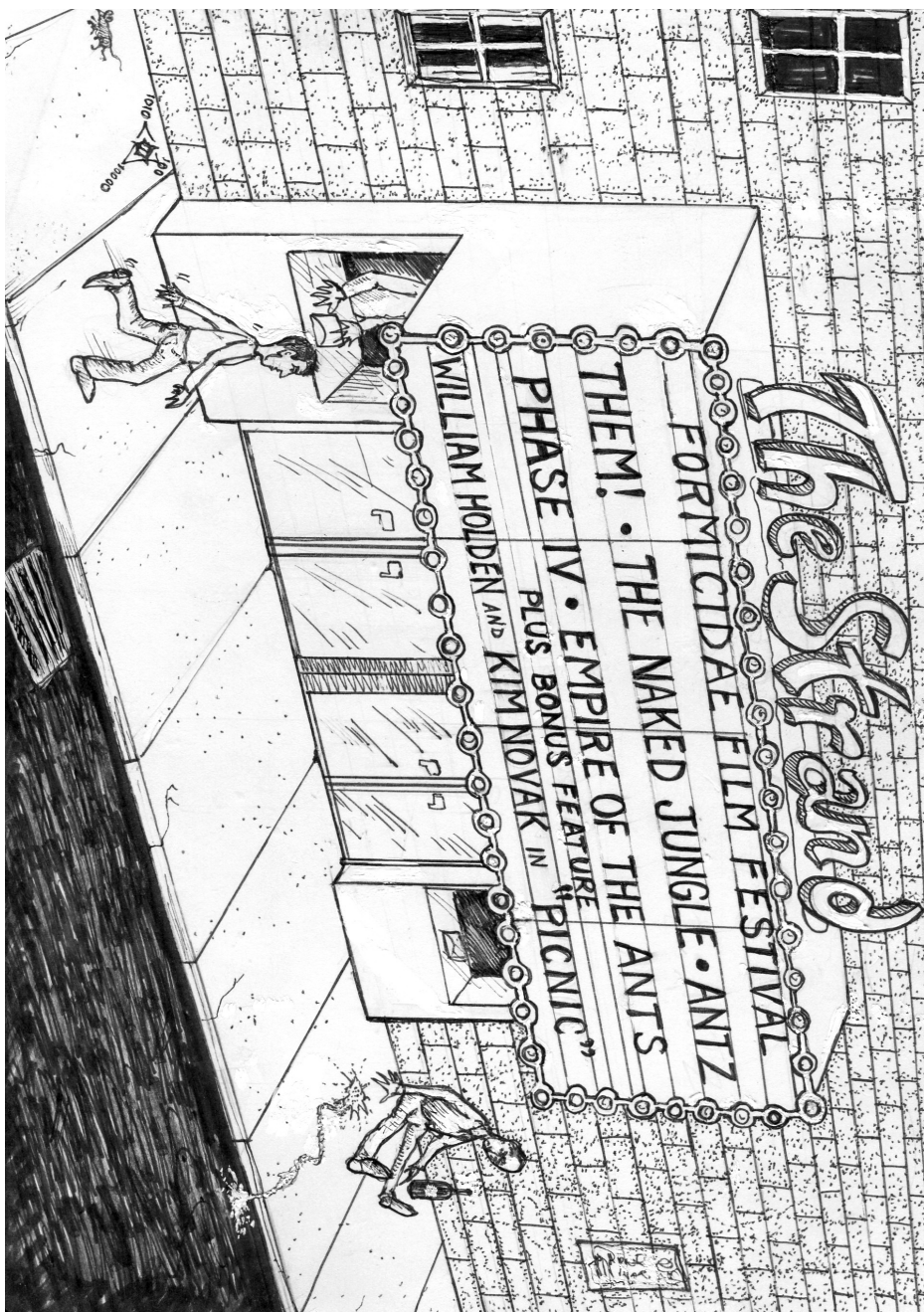


It's 2016 at TusCon and the Anime Room has evolved. More panels, new guests, and a new special event on Saturday! Come participate in the Comics and Manga discussion. Meet one of the few American mangakas, James Perry II, and attend his panel covering character design and manga creation. We'll get to enjoy some interesting and fun topics this year. Oh, and anime. Lots of anime. Check out the anime room and see what you've been missing!

Zechariah Markes

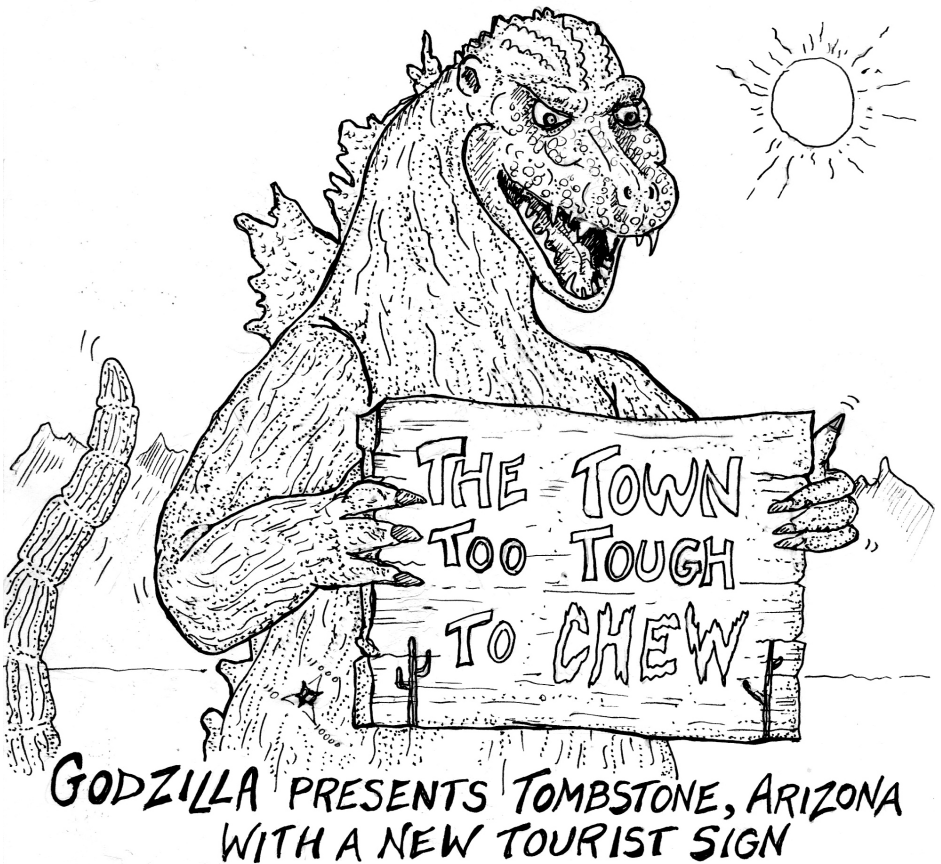


Time	Title	Description
Friday		
2:00 PM	Youkai Watch	Youkai Watch follows Keita, Whisper and the cat spirit Jibanyan as they encounter Youkai, befriend them, fix all the trouble that they so often cause, and, with the help of the watch, use the powers of previously encountered Youkai to aid them. Young Keita may have been just an ordinary primary school student when he first encountered the Youkai, but the many adventures that follow his discovery provide him with invaluable experiences and precious life lessons that help him grow.
4:00 PM	BECK	Tanaka Yukio, better known by his nickname Koyuki, is a 14-year-old who feels disconnected from life in general. Through the act of saving a mismatched dog, he meets guitarist Minami Ryuusuke, and becomes involved in Ryuusuke's new band BECK. Koyuki's life starts to change as the band struggles toward fame.
6:00 PM	Character Design and Manga Creation	Come join Orange Crows mangaka James Perry II as he explores the process of designing unique characters and costumes to help you create your own memorable manga characters. He'll also be teaching tips and tricks on the basics of manga creation to help you get well-on-your-way to starting your own creative stories!
9:00 PM	Chobits	When computers start to look like humans, can love remain the same?
11:00 PM	Mobile Suit Gundam: Iron Blooded Orphans	Horried by the appalling living conditions that Mars' inhabitants have to bear, Kudelia Aina Bernstein, a young aristocrat from the Chryse Autonomous Region, gets involved in the Red Planet's independence movement. She hires the services of a local company, Chryse Guard Security (CGS), to escort her on the journey to Earth to negotiate economic conditions with the earthly bloc that controls the region. The Third Army Division—consisting of Mikazuki Augus, Orga Itsuka, and many other child soldiers—are chosen to protect her.
Saturday		
9:00 AM	Saturday Sunrise	A pinch and dash of Saturday morning cartoons from over the years. Everything from Gigantor and Cyborg 009 to Shaman King and DBZ, a splash from the good ole days.
Noon	Animusic	Good anime tends to be a work of art binding animation, story, with dialogue and music. However, in this blend sometimes it's easy to overlook the openings, endings, and soundtracks. Here we look at some animes where music played an instrumental part.



Time	Title	Description
1:00 PM	Boku No Hero Academia	The appearance of "quirks," newly discovered super powers, has been steadily increasing over the years, with 80 percent of humanity possessing various abilities from manipulation of elements to shape shifting. This leaves the remainder of the world completely powerless, and Izuku Midoriya is one such individual.
3:00 PM	The Anime Theory	A theory discussion that dives into anime and the reoccurring tropes that attempt to make anime popular; even at the cost of reusing the same ideas over and over until the good ones suffer from those that fed off them.
4:00 PM	Last Exile	In the world of Prester, flight is the dominant mode of transportation, made possible by Claudia Fluid: a liquidized form of the crystals produced on the planet. An organization known solely as "The Guild" has absolute authority over the skies, with a monopoly on the engines that make use of this fluid. As ecological disasters destabilize the warring countries of Anatoray and Disith, the Guild also arbitrates in the disputes between the two. Caught in the middle of the conflict are Sky Couriers, piloting small, two-person vanships that fly freely through the sky.
6:00 PM	Comics and Manga Discussion	Comics! Manga! An in-depth conversation about what makes these two things so similar, yet different. With Orange Crows Mangaka James Perry II, Frank Powers founder of Constant Con, creator of Pissed Off Panda, and that curly-haired gentleman that seems to be the assistant.
7:00 PM	Bakuman	One day, his classmate Akito Takagi, the school's top student and aspiring writer, notices the detailed drawings in Moritaka's notebook. Seeing the vast potential of his artistic talent, Akito approaches Moritaka, proposing that they become mangaka together. After much convincing, Moritaka realizes that if he is able to create a popular manga series, he may be able to get the girl he has a crush on, Miho Azuki, to take part in the anime adaptation as a voice actor. Thus the pair begins creating manga under the pen name Muto Ashirogi, hoping to become the greatest mangaka in Japan, the likes of which no one has ever seen.
9:00 PM	Bungo Stray Dogs	While starving on a riverbank, Atsushi saves a rather eccentric man named Osamu Dazai from drowning. Whimsical suicide enthusiast and supernatural detective, Dazai has been investigating the same tiger that has been terrorizing the boy. Together with Dazai's partner Doppo Kunikida, they solve the mystery, but its resolution leaves Atsushi in a tight spot. As various odd events take place, Atsushi is coerced into joining their firm of supernatural investigators, taking on unusual cases the police cannot handle, alongside his numerous enigmatic co-workers.
Sunday		
9:00 AM	Astro Boy: Tetsuwan Atom	Astro is a robotic boy that possesses super-human powers and an artificial intelligence system that is unparalleled to any robot. His creator, Dr. Tenma, created him to replace his late son, Tovio. Dr. Tenma soon destroys his laboratory, after the creation of Astro, and shuts down Atsushi. Soon after, Dr. O'Shay, the head of the Ministry of Science revives Astro, and tries to give him a normal life as a 6th grade student that helps the police agency keep renegade robots and bigot humans from causing harm. Astro faces extreme racism for being a robot, and he must discover the truth about his creator Dr. Tenma.
11:00 AM	Hoozuki no Reitetsu	Hell is a bureaucracy, and business is running smoother than ever thanks to the demonic efficiency of Hoozuki, chief deputy to Lord Enma, the King of Hell. Whether offering counsel to the Momotarou of Japanese folklore or receiving diplomatic missions from the Judeo-Christian Hell, the demon who runs the show from behind the king's imposing shadow is ready to beat down any challenges coming his way into a bloody pulp. Metaphorically, of course....

Time	Title	Description
1:00 PM	Haikyu	Inspired after watching a volleyball ace nicknamed "Little Giant" in action, small-statured Shouyou Hinata revives the volleyball club at his middle school. The newly-formed team even makes it to a tournament; however, their first match turns out to be their last when they are brutally squashed by the "King of the Court," Tobio Kageyama. Hinata vows to surpass Kageyama, and so after graduating from middle school, he joins Karasuno High School's volleyball team—only to find that his sworn rival, Kageyama, is now his teammate.
3:00 PM	Digimon Adventure Tri	It's been six years since that summer adventure when Taichi Yagami and the rest of the DigiDestined crossed over to the Digital World. And nearly three years have passed since the final battle between Hikari Yagami's group and Belial Vamdemon. As the peaceful days passed by, at some point the gate to the Digital World closed. Not even the DigiDestined know what caused this, and time alone continues to pass.
11:00 PM	Blue Gender	Blue Gender takes place in the not too distant future in a world where things have gone terribly wrong for humanity. Humans have been replaced at the top of the food chain by the Blue, a race of bug-like aliens that have colonized Earth and pushed humans aside. A space station, Second Earth, has been constructed as a safe haven for humans, with the hope of one day reclaiming the Earth once more.





1. Membership badges must be worn at all times and be clearly visible for admission to any convention function. If you lose your badge, for a fee, Registration will provide you with a replacement.

2. The legal drinking age in Arizona is 21 years of age. [A.R.S. §4-101(18), A.R.S. §4-244(16)]

Possession and/or consumption of alcoholic beverages by anyone under the age of 21, or providing alcoholic beverages to anyone under the age of 21 is grounds for expulsion from the convention and notification of law enforcement.

3. Use of cameras and/or recording equipment is not permitted in the Art Show, Artists' Alley, or any video presentation room. If you are planning on using pictures/video/film/audio of TusCon for any promotional purposes, you **MUST CONTACT US IN ADVANCE**.

4. TusCon is not responsible for lost, stolen, or damaged property, actions of other individuals, injuries, or death sustained during the course of the convention.

5. Announced events and guests are subject to change and/or cancellation without notice.

6. Smoking, vaping, or other tobacco use is not permitted anywhere on the hotel grounds, except for a few specially-designated areas. Radisson Hotel Tucson Airport is a tobacco-free property.

7. No outside (non-hotel provided) food is permitted in any of the hotel indoor function spaces. Eating is not permitted in any of the Panel Presentation rooms. Eating or drinking is not allowed in the Art Show or Artists' Alley.

8. We reserve the right to ask you to leave the convention and refuse to refund your membership. We also reserve the right to ban individuals from attending future TusCon Conventions.

9. ALL weapons must be peace-bonded. Blades must be cased/sheathed at all times in public areas. No clowning around or horseplay in the common areas. Any weapon used in an offensive, threatening, and/or careless manner will be confiscated, Rule #8 enforced, and law enforcement notified.

10. No projectile weapons. Anything that looks like a real firearm, will be treated like a real firearm by the convention security staff, hotel security, and law enforcement.

11. Costumers: no costume is NO costume. [A.R.S. §13-1402]

12. Do not abuse the hotel facilities or the hotel staff.

13. Do not abuse the convention staff.

14. Harassment is not acceptable behavior.

15. Selfie sticks, GoPro poles, or any device that extends your camera or phone away from your hand, are not allowed at TusCon. If you're seen with one of these devices, you will be asked by convention staff to put it away and not use it at TusCon. This

policy applies to any TusCon function space.

16. No devices may be flown or tethered within the confines of any TusCon function space. This includes helium balloons and helium filled products, drones, or any lighter than air objects either powered or unpowered. Use of any of these devices in an exterior environment is acceptable after

- A. taking appropriate and reasonable precautions for the safety and well-being of convention attendees and any other individuals that may be present, and
- B. receiving written approval from a member of the TusCon Committee.

17. TusCon and Radisson Hotel Tucson Airport are making every reasonable effort to be ADA compliant and friendly.

What does all of this mean?

1. Yes, that means you need a stinkin' badge. Wear it. Be proud of it. Don't expect to be able to go anywhere without it.

2. It's like, you know, the law. We do not post bail.

3. For safety reasons, please check with Masquerade personnel PRIOR to using any flash photography during the Masquerade. For promotional pictures/video/film/audio, we have a professional publicity consultant that we will put you in touch with to make proper arrangements.

4. We will be very sympathetic. What we would like to be responsible for, is you having a great time.

5. Every effort will be made to announce any changes via the internet or at-con, but sometimes last-minute changes can occur. That's life.

6. No smoking, vaping, or use of other tobacco products (Yes, we understand that vaping is not using a tobacco product) at TusCon – including traditional cigarettes, pipes, cigars, E-cigarettes, any vaping product or device, or chewing tobacco (including 'cuts' or 'pouches'). This policy applies to any TusCon function space, including the ConSuite (Hospitality). You are welcome to step outside to smoke / vape / dip in designated smoking areas, but ONLY in those designated areas. This policy is in place not only for the comfort of attendees but also to comply with Radisson Hotel Tucson Airport tobacco-free policies and State of Arizona smoking ordinances prohibiting smoking at public events within 20 feet of any doorway, entrance, exit or operable window. [A.R.S. §36-601.01]



7. As for food and drink, this hotel policy is why food and/or drink is not allowed to leave the ConSuite. And the reason eating is not permitted in any of the Panel Presentation rooms - it's not only messy, it's just downright rude. Do we really have to explain the no food or drink policy in the Art Show, Artists' Alley?

8. If you are behaving in an unacceptable fashion - in other words, acting like a jerk - expect to be treated like a jerk and asked to leave. And possibly asked to never return.

9. Use common sense. We do not post bail nor cover medical expenses.

10. The hotel does not permit the use of any type of functioning projectile weapon (including but not limited to Nerf, Ping-Pong ball, rubber band, and marshmallow shooters). If mundane law enforcement gets involved, we do not post bail nor cover medical expenses.

11. Pima County and the State of Arizona have public nudity laws. [A.R.S. §13-1402] Again, we do not post bail nor cover medical expenses. You notice a theme going on here?

12. If you are having an issue with the hotel and cannot seem to get it resolved, we have people for this. Please find one of the convention staff and report your problem. We will really do our best to work it out to everyone's satisfaction.

13. While we try to be as accommodating as possible, we aren't Burger King. There are reasons we do things a particular way. If you're unhappy with a policy or protocol and there doesn't seem to be an equitable solution, please be reasonable. Please accept our apologies and understand that you can't always get what you want.

14. Do you really have to ask? Okay, harassment includes offensive verbal comments [related to gender, sexual orientation, disability, physical appearance, body size, race, religion], sexual images in public spaces, deliberate intimidation, stalking, following, harassing photography or recording, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention. What's going to happen? Refer back to Rule 8. If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a Committee member immediately.

15. Too many problems and injuries at other conventions have occurred, and this is rapidly becoming a standard policy across the nation. Need your picture taken and your arm isn't long enough? Ask a passer-by. We do have lots of friendly folk who would be glad to help.

16. <sigh> Really? The areas are too confined for the safe use of flying objects, be they paper airplanes, "Air Swimmers", or a XactSense Titan drone (look it up).

17. The Radisson Hotel Tucson Airport and TusCon will make every reasonable effort to see that everyone has an opportunity to access everywhere that is convention function space. If you feel your special assistance needs are not being met, please contact any TusCon Staff or Committee member.



TusCon 43 will feature an Art Show with silent auction, Artists Alley, panel discussions, make-and-takes, a print shop, and more! TusCon will also host a raffle benefitting Kids Need to Read. Don't forget to visit the Art Show and view the work of our amazing artists. Check the online programming guide and your pocket program for panel times and more information.

Shelby McBride, Art Show Chair

Art Show Panels

FRIDAY

11:00 am **Corpsing for Dummies:** Need a convincing corpse for you next cosplaying or movie project but have a next to nothing budget and hardly any time to make it? We will show a step-by-step demo on how to turn a cheap Halloween skeleton into a thing of terror! Panelist: Talía Lopez Cost: Free

2:00 pm **Commission Work:** The joys, pitfalls and just plain weirdness: Join our Artist Guest of Honor, Peri Charlifu and guest artists as they talk about how it is hard enough for the artist to do their work when they are trying to realize their vision, then throw in someone who has no art training or even taste and you can see the dilemma! Panelists: Peri Charlifu, Liz Danforth Cost: Free

3:00 pm **Eyeball Creature Make-and-Take:** Create and take home little eyeball creatures. Make your own army of adorable monstrosities! Panelist: Talía Lopez Cost: \$10.00 Max Participants; 10 people

5:00 pm **My Most Horrific Moment:** So, you think being an artist is all wine and cheese openings, adoration of your fans and sleeping in every day? Uh... no. Let us share our experiences with you. Be warned, after hearing this you may want to change career paths! Panelist: Peri Charlifu, Liz Danforth

6:00 pm **Pricing Your Craft** Panelists: Lizzie Mead, Liz Danforth, Shelby McBride

7:00 pm **Nerdy Business** Panelists: Lizzie Mead

9:00 pm **What's that Byte?** Panelists: Larry Vela, Bruce Wiley, Brian Gross

SATURDAY

11:00 am **Ethics and Art - When is it okay to push the limits?** How do ethics effect the artist, we will talk about different ideas and situations, including pricing, copy right infringement, stealing ideas, borrowing themes, payment from art shows, taxes and how we treat each other! Panelists: Peri Charlifu, Liz Danforth, Anabel Martinez, Allen Amis, Shelby McBride

12:00 am **Is Digital Art Cheating?** The trend in art, especially at convention art shows, seems to be moving to the digital medium. Is push button art cheating, or is there more to it than that? Can a monkey do digital art, or does it still take skill, knowledge and creativity? Panelists: Peri Charlifu, Liz Danforth, Anabel Martinez, Allen Amis

1:00 pm **Parasol Painting Make-**

and-Take: Panelists: Rebecca Carter, Brie Owen Cost: \$20.00
Max participants: 25 people

3:00 pm **Iron Tailor** Panelists:
Madam Askew, Marjorie Kosky

5:30 pm **Paper Quilling Make-and-Take:** Come join Andee Franklin as she teaches a class on paper quilling! What is paper quilling you ask? It is the art of twirling small strips of paper into shapes to create beautiful and intricate artwork! You can create all different types of art from quilling, including things like jewelry, cards, and traditional wall art. This year Andee will be showcasing monogram quilling. This technique is trending right now and is a lot of fun to do! New to quilling? We'll go over the basics too! \$10 gets you in and covers all of your supplies. Panelists: Andee Franklin, Megan Dunn Cost: \$10.00 Max Participants: 20 people



7:00 pm **Cunning Hats:** Do you knit, crochet or want to learn? Are you a firefly fan who longs for to walk down a street in a hat that says you ain't afraid of nothing? Join us to learn how to make a hat for yourself, significant other, small child, or even pet. Bring your own needles we'll supply you with everything else! Knitting Needles - size 10 circular 16" or Crochet hook G or H. Panelist: Holly Hedge Cost: \$10.00

9:00 pm **What's that Byte?** Panelists: Larry Vela, Bruce Wiley, Brian Gross

SUNDAY

10:00 am **Tea Cup Fascinator Workshop:** Create a special tea cup hair accessory, who knows it might just distract your opponent during tea dueling. Cups, headbands, bows, ribbons, and other accessories included. Panelist: Dee Astell Cost: \$25.00 Max Participants: 25 people

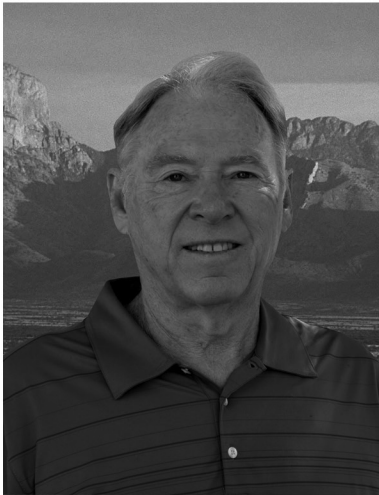
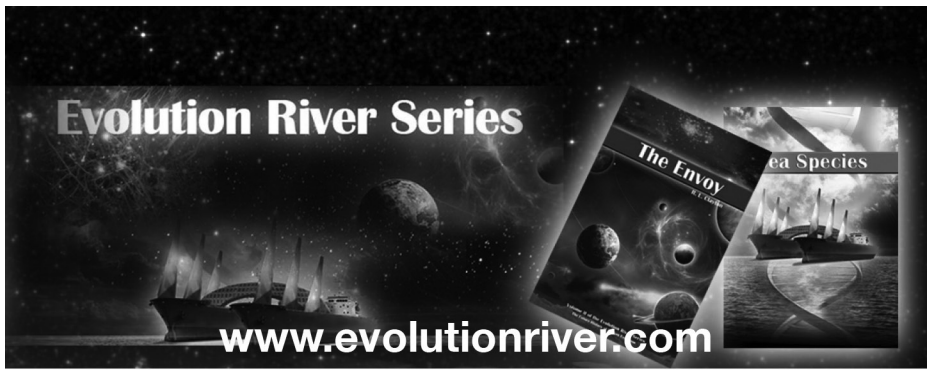
11:00 am **Zombie Fairies:** Have you always thought fairies just aren't scary enough and Zombies need pizzazz and sparkle? Now you can make and take home your own Zombie Fairy. Make it as gruesome or glittery as you like! Panelist: Talia Lopez Cost: \$10.00 Max Participants: 10 people



The Dead Series: Descent into Dystopia

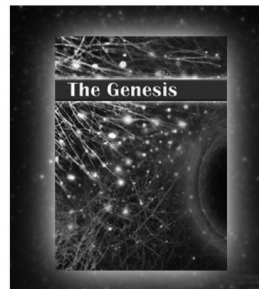
It started with **Dead & Dead For Real** when terrorism strikes the Heartland. In **Dead Reckoning**, savagery sinks to new depths as civilization is left behind in the descent into dystopia. R. L. Clayton takes you on a terrifying journey into a dark and frightening landscape of man's inhumanity to man.

www.rlclaytonbooks.com



Local author R.L. Clayton

Author of the Evolution Series, a science fiction trilogy and the historical novel, Wings of the WASP, Clayton had plucked the cords of our imagination again. His Dead Series is a paranormal terrorist thriller journey from the society of today to a dark place you don't want to be, and there's one being hungering for our distress.



www.rlclaytonbooks.com



GAMING

Earl C. Hedges, Jr., aka Captain Hedges is your friendly Game Room Captain for TusCon's LARP and Tabletop Gaming. Gaming this year features exciting new content, including the following RPGs: Shadowrun, Cosmic Patrol, Valiant, Space Opera Noir, and A Song of Fire and Ice - Game of Thrones.

Table Top Game Area: Table top gaming this year is sponsored by your friendly local gaming store, Isle of Games. We will feature game masters, dungeon masters, and demonstration teams, with sign-ups at the event for all table top and LARP Games. Seating for these events will be limited to six or seven people per table in four to six- hour blocks. The LARP will be accepting a maximum of 60 players. Game sign-up will be on a first-come, first-served basis. Once sign-ups are full, additional names will

be put on an alternate list. Special requests for extra sessions will be considered on a case-by-case basis by the Gaming Staff.

Those games include a variety of board games from their extensive game library. Drew Kallen, manager of Isle of Games, will be running Among the Stars (build Space Stations), Lost Legends (Deck-Build your way to conquering monsters), Fortune and Glory (Indiana Jones the Board game), Firefly (Get a ship, get a crew, get a job. Keep Flying), and Level 7: Escape (those aliens are gonna suck on your adrenal gland. Make a run for it!). Isle of Games game guru Christopher Schretzman, AKA Schretz (and his badge name shall be Schretz) will be running Warmachine and Hordes demos, Iron Kingdoms RPG, and D&D Adventure League 5-01 – The Great Upheaval. So come with your gaming hats ready.

TUSCON 43
 "The Best Little Sci-Fi, Fantasy, and Horror Convention in Arizona!"
November 11th-13th, 2016
 Sponsor / Vendor
ISLE OF GAMES
 Tucson's Premiere family game store, with a staff of over 30 years combined experience in the game industry. Proud sponsor of TusCon 43's Game Room!
www.TusConSciFiCon.com

Also participating will be Carl Rustenbeck, a member of the Steve Jackson Games Men-In-Black (MIB) Demonstration Team, operative #8488. He will be running/ demoing Steve Jackson Games products, including GURPS Space, Munchkin Steampunk, and Star Munchkin, as well as a "Play Munchkin All Day" event. Earl will also be running a Munchkin Quest Board game event during this time.

All these games and more will be running in the Granada and Vera Cruz Room during the con. Please refer to the Online Mobile Guide for times and locations found here <http://tusconscifcon.com/guide43.shtml>

Live Action Role Play (LARP): Join the Tucson Blood and Tears Narrative staff for a LARPing event stretching the entire length of the convention. Play as one of the mighty ven, a people whose physical, mental, and vindictive qualities are practically unrivaled. Take on the role of a ven from one of six noble houses as you maneuver within your world of intrigue, hidden menace, and tragedy in a constantly evolving story. While the story is consistent, each session starts a new chapter within the larger world of the game, so new players may join in any of the games, and old players may play out the consequences of what occurred at the last game with new or existing characters. Due to content, this game is recommended for teens, adults, and those who remain young at heart. Late arrivals and early departures are no problem, and characters may be constructed on-the-spot or you may select from a large variety of pre-made characters.

LARP Narrative Staff are as follows:

Lead Narrator: Badge Name - Chelsea Kelsey

Badge Name - Figrant of Your Imagination

Badge Name - Mandy

Badge Name - KAT



Vera Cruz Room: This room will be open 24/7 and will feature gaming content throughout the con, including the LARP, RPGs, and the Dawn of The Dice Gaming Lounge. Gaming panels will also be held here, such as Brandon Lee's "Writing Dialogue for Role-playing Games" and "Cosplay on a Budget" with Tinker Cosplay, Wendy Trakes, and Annabelle Martinez. See TusCon's Mobile Guide for more info: <http://tusconscifcon.com/guide43.shtml>.

TusLAN Computer LAN Gaming Area:

The Granada room will be the site of TusLAN, The Best Little Computer Gaming LAN Party in Arizona! TusLAN will include games like Heroes of the Storm, Counter Strike: Source, Unreal Tournament 4, Team Fortress2, and more. We will have Artemis Spaceship Bridge Simulator with two bridge sets, sessions starting every hour on the hour. Get a demonstration of Virtual Reality, courtesy of Tucson L5 Space Society, with HTC Vive and Oculus Rift. Check in the Granada room for the latest signup sheets. TusLAN WEB: <http://www.tuslan.net/>



Artemis:
Spaceship bridge simulator
Every hour on the hour,
all weekend long!
Gather your crew, and sign up!

TusLAN is brought to you by the hard-working staff of Avery, Debbi, Wally, Robin, Kungfuhero, Andy, Argon, Lithium, AJ, Christian, and Al.

Granada Game Room Hours

Staff Open and Set-up:

Friday 10:00AM-12:00PM
Saturday 9:30-10:00AM
Sunday 9:30-10:00AM

Open to participants:

Friday 12:00PM-11:00PM
Saturday 10:00AM-11:00PM
Sunday 10:00AM-4:00PM
Sunday 4:00PM-6:00PM: Pack up, clean up and move out!

DEALERS ROOM

Need a holiday gift for family or friends? Visit our Dealers Room for a wide variety of unique and unusual items. Dealers include Astarte Collections, Dance of Arabia, Desert Muse, Hadrosaur Productions, Jessica Feinberg, Kai's Creative Curios, Left Hand Asylum, Marty's Books, Mostly Books, Noble Estate Liquidators, 3QuarterMoon Creative, Sarah Clemens, See Sharp Press, Silver Sea, Stitch Envy, Year of the Cat Soaps, and You Need

Contraband.

Dealers Room hours are
Friday 3:00pm to 6:30pm,
Saturday 10:00am to
6:00pm, and Sunday
10:00am to 3:00pm.



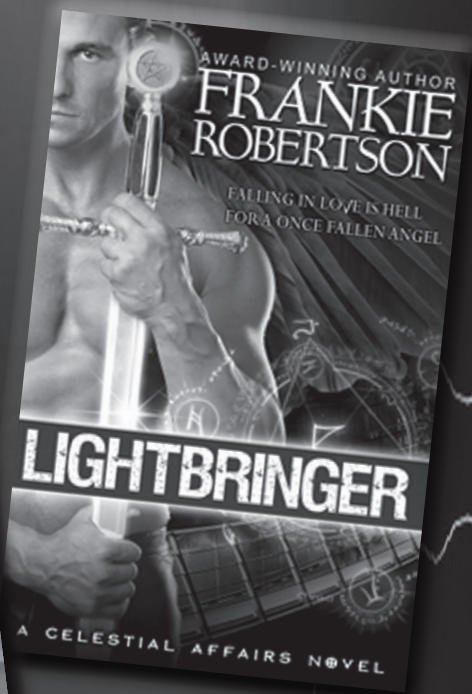
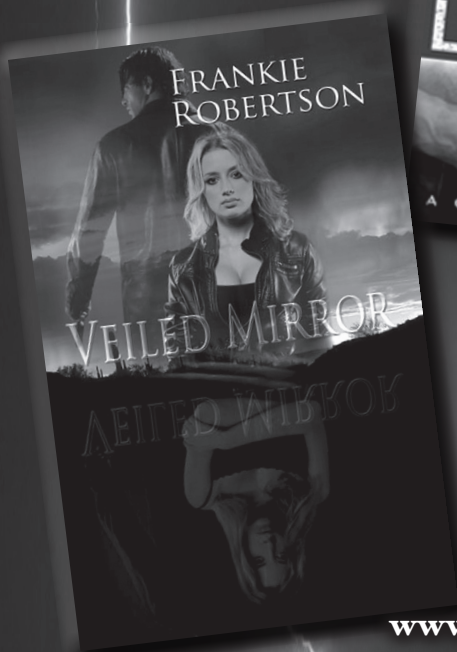
Frankie Robertson

creates detailed worlds, vivid characters, and intricate, well plotted stories. The mixture of fantasy and romance is perfectly balanced and an utter joy to read.

– Jill Knowles, author of *Concubine* and *A Pirate's Primer*

Quick, supple writing—an unusual and gripping tale—and did I mention sexy?

– Melanie Rawn,
best-selling author of
Diviner and *Spellbinder*



Ms. Robertson combines a lush prose style with a sharp eye for characterization and detail. You will not be disappointed.

– Jody Wallace, award winning
author of *Field Trip* and
Cooley's Panther

www.FrankieRobertson.com

Both *Veiled Mirror* and *Lightbringer* will be available in the dealers' room.



Hospitality or “ConSuite” is a place to grab a snack, drink, or just spend a few minutes to relax and take a breather. We offer a variety of snacks and beverages and are open to all attendees of TusCon 43.

Hours: Friday

Open 11:00 am – 7:00 pm

Closed for **Meet the Guests** 7:00 pm – 9:00 pm

Open 9:00 am – Midnight(ish)

Saturday

Open 8:00 am – 6:00 pm

Closed 6:00 pm – 8:00 pm

Open 8:00 pm – Midnight(ish)

Sunday

Open 8:00 am – 4:00 pm

Dead Dog Party 4:00 pm - ???



Welcome costumers and cosplayers to our wonderful Masquerade! Please join us and share your beautiful work and passion for costuming. This year, we'll be hosting several categories for the costume contest:

- Science Fiction
- Fantasy
- Horror
- Alternative History
- Anime
- Children 12 and under

Costumes entered into the masquerade contest will be assessed on several qualities, including craftsmanship, originality of vision, execution, and back story/presentation.

If you would like to present your costume in the masquerade fashion show at the end of the evening but would prefer to opt out of the contest portion, please contact costuming personnel so that we may accommodate you.



Costumers and cosplayers, TusCon is pleased to host the annual Hall Costume Contest again this year! Step out into your finery, pick ensembles for different activities or moods throughout the day, and surprise and astound our secret judges with your ingenuity and love of costuming! The secret judges will be present all three days of the convention and will award every costumer with a mark on their badge each time they are seen in a new costume that strikes the fancy of the judge. No categories, just fun!



In an effort to embrace all race, ethnic background, age, ability, nationality, religion, or class, TusCon 43 committee members Darcy & Fred Kurtzweg completed Safe Zone Ally Certification training from The University of Arizona's LGBTQ Affairs Department. What that means is that TusCon 43 will have two Safe Zone areas: one at Registration, and the other in The Video Room.

Registration Safe Zone hours:

Friday	10:00am to 9:00pm
Saturday	8:00am to 9:00pm
Sunday	8:00am to 3:00pm

Darcy, our resident Registration Maven, is our Safe Zone Ally at Registration.

Video Room Safe Zone hours:

Friday	10:00am to Midnight
Saturday	Midnight to Midnight
Sunday	Midnight to 7:00pm

Fred is the Safe Zone Ally in The Video Room.

In addition you will see some of our committee and staff members wearing “#IllGoWithYou” buttons. TusCon recognizes that harassment in bathrooms and other gendered spaces is a problem not just for transgender individuals, but also for a variety of people whose presentation of their gender may not fit the narrow archetypes of binary gender.

TusCon has a ZERO TOLERANCE policy of all forms of harassment, discrimination and bullying. Basically TusCon wants to send the message that: “We embrace EVERYONE... NO ONE IS LEFT BEHIND.”



An era of peaceful
exploration is about to end . . .

The War of the Second Iteration

by
Thomas Watson

The Luck of Han'anga

Founders' Effect

The Plight of the Eli'ahtna

The Courage to Accept

Setha'im Prosh

**In paperback from
Mostly Books in the
TusCon 43 Vendor Hall**

PROGRAMMING

Title	Room, Day, Time	Description	Panelists
37 years of illustrating book covers: the changes in the industry	Panel Room 2, Saturday, 9:00 am		Jill Bauman
And One Time, on the Movie Set	Ballroom, Sunday, 2:00 pm	Tales from the set, from some of TusCon's favorite TV and film personalities.	William Malone, Eric Schumacher, Geoff Notkin, Lawrence J. Fuller, Marty Ketola, John Vornholt, Bruce Wiley, Paul E. Clinco, Brandon Lee
Are we approaching the robot sex event horizon?	Panel Room 2, Saturday, Midnight	How long until the Pris action figure is life sized? And how long after that before she tries to kill you?	William Herr, Bruce Wiley, Paul E. Clinco, Eric Schumacher
Art Discussion with Earl Billick	Panel Room 2, Friday, 9:00 pm	Techniques, muses, and organized chaos. A bit about how and why he does art.	Earl Billick
Autographs	Autographs, Saturday, 10:00 am	Linda Addison, Weston Ochse, Yvonne Navarro, Ed Bryant autograph sessions	
Autographs	Autographs, Saturday, 11:00 am	Dr. David A Williams, Geoff Notkin, Thomas Watson, David Lee Summers autograph sessions	
Autographs	Autographs, Saturday, Noon	Cirque des Bêtes, Bruce Davis, Michael A. Candela autograph sessions	
Autographs	Autographs, Saturday, 1:00 pm	Elizabeth Gracen, Eric Schumacher, Janni Lee Simner, Dennis L. McKiernan autograph sessions	
Autographs	Autographs, Saturday, 5:00 pm	Erin Wilcox, Gloria McMillan, Janie Franz, Sharon Skinner autograph sessions	
Autographs	Autographs, Saturday, 2:00 pm	Jeffrey J. Mariotte, Marsheila Rockwell, Jay Smith, William Herr, Adam Rex autograph sessions	
Autographs	Autographs, Saturday, 6:00 pm	Ken St. Andre, Liz Danforth, Colette Black, Jeffe Kennedy autograph sessions	
Board Games Among the Stars/ Lost Legends	Gaming, Friday, Noon	Isle of Games - Drew	

Whats more sci-fi than a
sensory deprivation tank?

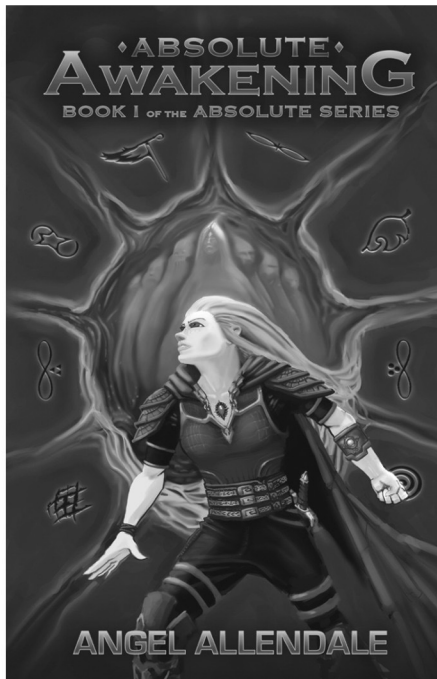
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Title	Room, Day, Time	Description	Panelists
Bringing Strange Creatures to Life	Ballroom, Saturday, 4:00 pm	You can't really have genre without non-Earth normal life forms. But how do you make them? And how do you make them real?	Earl Billick, Jessica C. Feinberg, Elizabeth Gracen, Jill Bauman, Ben Brose, Adam Rex
Bullets in Space. What happens to those projectiles that missed the target in that big space battle?	Panel Room 2, Friday, 5:00 pm	This presentation will include computer simulations of standard orbital maneuvers – no equations necessary.	J.L. Doty
Can there ever be utopia?	Ballroom, Sunday, 10:00 am	Since the Garden of Eden, mankind had been trying to replicate the perfect society. What went wrong? And why are dystopic universes more interesting?	Dr. Bruce Davis, Ken St. Andre, Wendy Trakes, John Vornholt, Dania Wright, Van Aaron Hughes
Character and Plot: Just a chicken and egg relationship, or something deeper?	Panel Room 2, Saturday, 11:00 am	An interactive discussion on the relationship between plot and character and how plot can be used to temper character and strengthen a story.	Sharon Skinner
Character creation workshop	Panel Room 2, Friday, 11:00 pm	Proven methods of developing your characters.	William Herr, Jay Smith
Cirque des Bêtes Extravaganza	Autograph Area, Friday, 9:00 pm	Come see circus performers defy gravity and logic with poor puns and fantastic feats of aerialism, athleticism and flow. Watch jugglers, contortionists, and dancers captivate your imagination and inspire you to create the experience at home. (Please do not attempt at home. Really. Please don't.)	
Cosplay after 30	Panel Room 1, Sunday, 2:00 pm	Is cosplay after 30 a sea of Gandalfs and Cersei Lannisters? These costumers will explore their escapades as cosplayers after 30.	Wendy Trakes, Lady Ember Brennen Sparks, Anastasia Hunter, Dr. Oswald Copperchops
Crime Writing for Non-Crime Writers	Panel Room 2, Friday, 6:00 pm	Crimes and criminals exist in every genre. Two experienced pros show you how to create realistic criminals with believable motivations, and get the details of law enforcement correct.	Jeffrey J. Mariotte, Marsheila Rockwell
Cryogenics	Panel Room 1, Friday, 10:00 pm	What's new, what's old and what might actually be possible?	Dr. Bruce Davis
D&D Death House RPG	Gaming, Friday, 6:00 pm	Isle of Games - Schretz	
Dawn of the Dice gaming lounge	Panel Room 3, Friday, Midnight	Random gaming	Captain Hedges

Title	Room, Day, Time	Description	Panelists
Dawn of the Dice Gaming Lounge	Panel Room 3, Saturday, Midnight	Random gaming	Captain Hedges
DDAL Module RPG	Gaming, Friday, 6:00 pm	Donald T. Summers	
DDAL Module RPG	Gaming, Saturday, 6:00 pm	Donald T. Summers	
Dead Dog Party	Con Suite, Sunday, 4:00 pm		
Discovering New Worlds	Panel Room 2, Friday, 10:00 pm	The Kepler Space Probe along with many ground based surveys have literally found thousands of planets around other stars. What kinds of worlds are we finding and how do we find them?	David Lee Summers
Do old, fat, bearded white men really run science fiction? Did they ever?	Ballroom, Friday, 9:00 pm	The image of this looks like the history of psychology, but is it accurate? How diverse is it? And how can we make it more diverse?	Linda Addison, Ron Collins, Erin Wilcox, Ed Bryant, Tamara Boyens



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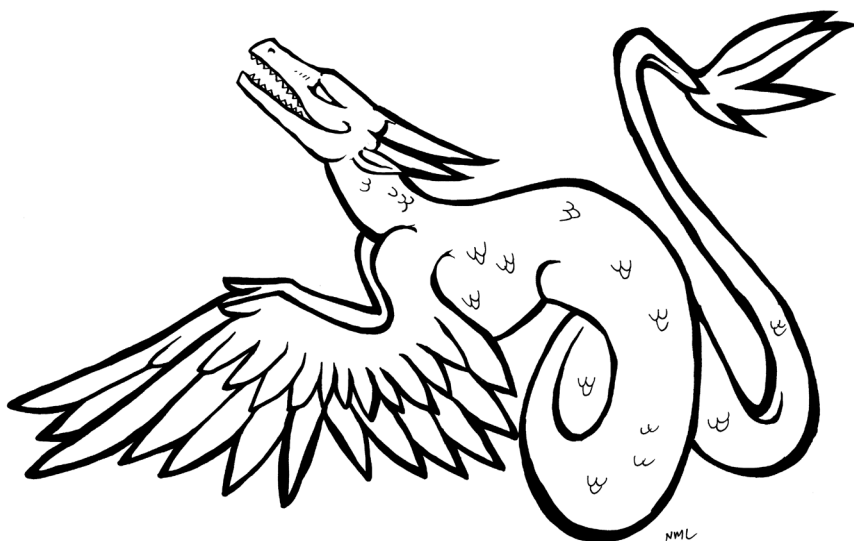
Title	Room, Day, Time	Description	Panelists
Fandom Bedecked: Cosplay as the Face of Fandom	Panel Room 1, Saturday, 2:00 pm	Come hear from avid fans and prolific cosplayers just how they express their love of fandom through their cosplay and how they use the costumes to build their fandom communities.	Gareth Ortiz-Timpson, Lisa Waite Bunker, Anastasia Hunter, Carol Lewis
Firefly and Fortune & Glory board games	Gaming, Saturday, Noon	Isle of Games - Drew	
From Masquerade to Cosplay: History of the art of Convention Costuming	Ballroom, Saturday, 9:00 am	That tradition and history of masquerades and dressing up built the culture of fandom costumes that has exploded into the world of Cosplay today.	Nola Yergen, Madam Askew, Anastasia Hunter, Wendy Trakes
Game of Thrones special event board game/RPG	Gaming, Friday, Noon	Captain Hedges	
Game of Thrones Special Event board game/ RPG	Gaming, Sunday, 1:00 pm	Captain Hedges	
Genre Redirection and The Retirement of Soft Sci-fi	Panel Room 2, Sunday, 11:00 am		Colette Black
George R.R. Martin Saturday autograph session	Autographs, Saturday, 3:00 pm	"Limited attendance. In order to get as many people autographs as possible, Mr. Martin has set an autograph limit of one item per badged convention attendee. Badges will be punched at time of autograph. Convention staff will be available to take pictures with your camera/phone during your autograph, please have your camera ready. No ""selfies"" will be allowed. Do not line up more than 15 minutes before the session, no cuts and no holding spaces. One of two sessions."	George R.R. Martin
George R.R. Martin Sunday autograph session	Autographs, Sunday, 11:00 am	"Limited attendance. In order to get as many people autographs as possible, Mr. Martin has set an autograph limit of one item per badged convention attendee. Badges will be punched at time of autograph. Convention staff will be available to take pictures with your camera/phone during your autograph, please have your camera ready. No ""selfies"" will be allowed. Do not line up more than 15 minutes before the session, no cuts and no holding spaces. One of two sessions."	George R.R. Martin



Title	Room, Day, Time	Description	Panelists
Going Pro -- from Cosplayer to Costume Designer	Panel Room 2, Saturday, 3:00 pm	Learn all the ins and outs of being a professional Costume Designer. From the different skills you need to the various jobs you can get and everything along the way.	Nola Yergen
Guided tour of the cosmos	Outside, Saturday, 9:00 pm		Thomas Watson
GURPS Space RPG	Gaming, Sunday, 1:00 pm,	Carl Rustenbeck	
History of TusCon	Panel Room 2, Saturday, 2:00 pm	So we've been having this convention for 43 years and this is the first time you showed up. How did that happen?	Curt Stubbs
Hour with George R.R. Martin	Ballroom, Saturday, Noon		George R.R. Martin
Hour with George R.R. Martin - Overflow	Panel Room 1, Saturday, Noon		George R.R. Martin
Hour with Peri Charlifu	Ballroom, Saturday, 1:00 pm		Peri Charlifu
Hour with William Malone	Ballroom, Saturday, 2:00 pm		William Malone
Houses of the Blooded LARP	Panel Room 3, Friday, Noon	Chelsea Kelse, Kat, Figment of Your Imagination, Mandy	
Houses of the Blooded LARP	Panel Room 3, Friday 6:00 pm	Chelsea Kelse, Kat, Figment of Your Imagination, Mandy	
Houses of the Blooded LARP	Panel Room 3, Saturday, Noon	Chelsea Kelse, Kat, Figment of Your Imagination, Mandy	
Houses of the Blooded LARP	Panel Room 3, Saturday, 7:00 pm	Chelsea Kelse, Kat, Figment of Your Imagination, Mandy	
Houses of the Blooded LARP	Panel Room 3, Sunday, Noon	Chelsea Kelse, Kat, Figment of Your Imagination, Mandy	
How edgy should sci-fi/fantasy/horror YA get?	Ballroom, Saturday, 7:00 pm	YA seems to be the section of genre that's allowed to push the most boundaries and have the most original story telling. But can it push so far they stop being kids' stories?	Janie Franz, Elizabeth Gracen, Brandon Lee, Sharon Skinner, Janni Lee Simmer
How to maintain writing standards when you are obsessed with your own story.	Ballroom, Saturday, 5:00 pm	You've got a story you want to tell, but this English language has a bunch of pesky rules. How do you not lose sight of the forest through the participles?	J.L. Doty, Jill Knowles, Weston Ochse, Jay Smith, Beth Meacham



Title	Room, Day, Time	Description	Panelists
Iron Kingdoms RPG	Gaming, Saturday, 6:00 pm	Isle of Games - Schretz	
Is conflict overrated? In the age of the antihero, maybe we just need more stories about nice people doing nice things.	Ballroom, Sunday, Noon	Remember when protagonists were ... well, protagonists? Why have we left those days behind?	Jill Knowles, Thomas Watson, Earl W. Parrish, David Lee Summers, Van Aaron Hughes, Tamara Boyens
Is serialization making writers forget how to write a good, solid, stand-alone story?	Panel Room 1, Saturday, 10:00 am	Now that everything successful must get a sequel, how much time should be devoted to planting the seeds for the series? How much does that impede telling a satisfying single story?	Janie Franz, David Lee Summers, Jeffe Kennedy, Van Aaron Hughes, Cynthia Ward
Is there a place for Original Design in Cosplay?	Ballroom, Sunday, 9:00 am		Nola Yergen, Casey Brose, Ben Brose
It's been 30 years since Gale Anne Hurd helped give us Sarah Connor, why are women in genre more of an issue now?	Panel Room 1, Sunday, 11:00 am	In the 80s we started down a path that saw increasing involvement of women in the genre. In the 2010s Rey and Black Widow can't get included in toy sets. What went so wrong?	Janie Franz, Joe Palmer, Liz Danforth
It's the same movie, why do critics and fans disagree so much?	Ballroom, Saturday, 6:00 pm	The lower the Rotten Tomato score the higher the box office grosses; how did fans and critics get so far apart?	Catherine Wells, Wolf Forrest, Ed Bryant, Paul E. Clinco, Thomas Watson
Janet Arnold is my Spirit Animal: Historically Inspired Costuming	Panel Room 1, Sunday, 10:00 am	From the necklines in "Game of Thrones" to the bonnets in "Pride and Prejudice and Zombies," just how do costumers capture that historical look while balancing accuracy with fantasy and spectacle?	Madam Askew, Carol Lewis, Peter Valentine
Janni discusses writing, mothering, and nerding @ 60	Panel Room 2, Saturday, 4:00 pm		Janni Lee Simner
Jay Smith Reading	Panel Room 1, Saturday, 10:00 pm		Jay Smith
Level 7 Escape board game	Gaming, Sunday, 10:00 am	Isle of Games - Drew	



Title	Room, Day, Time	Description	Panelists
Lights, Camera, Action! Achieving Smashing Cosplay Photos	Panel Room 2, Sunday, 1:00 pm	Learn from cosplayers and photographers how to pose, use lighting, check the surrounding environment, and prepare your makeup and hair to capture that smashing cosplay photo.	Nola Yergen, Lady Ember, Brennen Sparks, Anabel Martinez, Dr. Ozwald Copperchops
Madam Askew's Comedy Revue	Ballroom, Saturday, 10:00 pm	You'll laugh, you'll cry (tears of joy), you'll crave tea. Come have some fun with the International Woman of Mystery and her Entourage.	Madam Askew, Scott Glener
Making Costumes, Weapons, and Props out of Foam	Art Demos, Saturday, 10:00 am	Demo: Cutting foam properly and safely. Methods of sealing, painting, and hardening foam. Differences between making Pepakura paper fiberglass helmets and foam helmets. Proper safety equipment.	Tinker Cosplay

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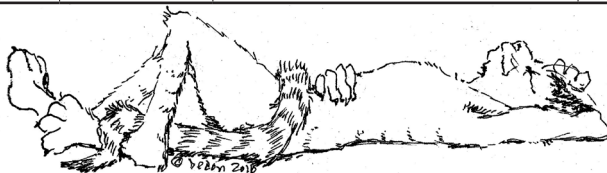
Title	Room, Day, Time	Description	Panelists
Making Large Amazing Costumes out of Paper Mache	Art Demos, Sunday, 10:00 am	Shaping cardboard, using balloons for creating organic shapes, free-handing newspaper and cardboard to desired shapes, using epoxy clays for sculpting fine details, and using resins to strengthen and waterproof paper mache costumes.	Tinker Cosplay
Masquerade / Cosplay contest	Ballroom, Saturday, 8:00 pm	Winners announced at the end of the contest.	
Masquerade / Cosplay prejudging	Panel Room 3, Saturday, 5:00 pm	Cosplay contestants and judges ONLY.	Wendy Trakes, Carol Lewis, Nola Yergen, Lisa Waite Bunker, Madam Askew
Meet the Guests	Ballroom, Friday, 7:00 pm	Come rub elbows with our guests, enjoy the cash bar, and be regaled by our Toastmaster Ed Bryant.	All guests
Men of Cosplay	Panel Room 1, Saturday, 5:00 PM	With famous female cosplayers like Yoho Han, it is easy to forget that men are also a vital part of the Cosplay community. Join these gentlemen cosplayers as they discuss their cosplay adventures.	Casey Brose, Anabel Martinez, Mr. Ben Brose, Peter Valentine, Gareth Ortiz-Timpson
Mentor Texts: Who Do You Read and Why?	Panel Room 1, Saturday, 3:00 pm	Writers read, but not just for entertainment value. Many of us read to see who is writing what and to pull apart the text and uncover the techniques being used by successful (and sometimes not to successful) authors. This panel will discuss the use of other authors' works as mentor texts.	Ron Collins, Larry Hammer, Tom Leveen, Cynthia Ward, Erin Wilcox, Van Aaron Hughes
Munchkin Quest board game	Gaming, Saturday, 10:00 am	Captain Hedges	
Mystery Science Theater 3000: Season 11	Panel Room 2, Saturday, Midnight	It's back, better than ever.	Marty Ketola
New hotel, same ol' TusCon	Panel Room 1, Friday, 6:00 pm	We even have a recycled Guest of Honor, although chances are only the panelists know that.	Curt Stubbs, David Lee Summers, Wendy Trakes, Scott Glenner, Earl W. Parrish
Open Mic Poetry Slam	Panel Room 2, Saturday, 1:00 pm	Now is your chance to be heard even if you don't consider yourself a poet. Each person may read one poem not more than 5 minutes. Additional poems may be read if there are not enough readers the first time through.	Linda Addison
Pictures Have Stories	Panel Room 2, Saturday, 5:00 pm	Using art references to free your creativity without being a thief.	Liz Danforth

Title	Room, Day, Time	Description	Panelists
Pitch Perfect - You can get published now!	Ballroom, Saturday, 9:00 pm	Pitch stories to editors with the authority to sign. Pitchers will give a short 1 minute description and read the first sentence. The panelists may then ask questions and decide if they want to publish it. The story can be any length but it must be completed.	
Play Munchkin All Day Event	Gaming, Saturday, 10:00 am	Carl Rustenbeck	
Point of View in Fiction, a Master Class	Panel Room 1, Sunday, 9:00 am	Master the use of perspective. This craft talk delves into point of view nuances, offering tips for intermediate and advanced writers.	Erin Wilcox
Pre-sale of TusCon 44 (2017) Begins!	Registration, Sunday, 8:00 am	Con Price Special: Pre-sale of TusCon 44 (2017) Begins	



Title	Room, Day, Time	Description	Panelists
PTSD in Fiction and Film. Should there be trigger warnings or is it cathartic?	Ballroom, Sunday, 1:00 pm	In the post-Deer Hunter world PTSD has become a frequent subject of story telling. Are PTSD depictions good for the sufferers or dangerous?	Ron Collins, Weston Ochse, Sharon Skinner, David VanDyke, Paul E. Clinco
Reading from At the Edge of the Forest	Panel Room 3, Saturday, 4:00 pm		Dennis L. McKiernan
Reclaimed, Repurposed, Reimagined: Cosplay on a Budget	Panel Room 3, Friday, 5:00 pm	Learn from these cosplayers just how they maintain their budgets and still create incredible costumes.	Tinker Cosplay, Wendy Trakes, Anabel Martinez
Science Fictions's debt to Fine Art	Panel Room 2, Saturday, 9:00 pm	Whose SF/fantasy art do we love and who did they borrow from? Why do some artists like Hollywood's Drew Sturzen (Star Wars posters, E. T., etc.) use their classical art training and others do not. Or haven't taken the training? What are costs and benefits each way?	Gloria McMillan
Settlers of Catan - Game	Panel Room 3, Saturday, 7:00 am	Karen Ewing	
Settlers of Catan game	Panel Room 3, Sunday, 7:00 am	Karen Ewing	
Seven-Point Plot Structure for Short Story Writers	Panel Room 2, Sunday, 9:00 am	Learn about seven-point plot structure.	Ron Collins
Sex as a Tool for Character Transformation	Panel Room 2, Saturday, 11:00 pm	Join awarding-winning adult author Jeffe Kennedy in a frank discussion of how kink and other *very* adult activities can influence and transform your character.	Jeffe Kennedy
Shadowrun Mission SRM 05-00	Panel Room 3, Friday, Midnight	Welcome to the sixth world, build a runner workshop, play a Seattle Sprawl Mission	Captain Hedges
Shadowrun Mission SRM 05-00	Panel Room 3, Saturday, Midnight	Welcome to the sixth world, build a runner workshop, and play a Seattle Sprawl Mission	Captain Hedges
Should your sci-fi/fantasy/horror novel have a romance?	Ballroom, Saturday, 10:00 am		Elizabeth Gracen, William Herr, Tom Leveen, Frankie Robertson, Robert Nelson, Beth Meacham
Show Business is Just like High School.	Panel Room 1, Friday, 9:00 pm	Why do bad shows live? Why do good shows die? Why did that movie have eight writers? Why did they kill the most popular character? How did the business get so complicated?	John Vornholt, Bruce Wiley, Eric Schumacher, Marty Ketola

Title	Room, Day, Time	Description	Panelists
So you want to be an actor	Panel Room 1, Saturday, 8:00 pm	What you need to know to get started as a performer. The first things you need to do to increase your chances of success, what the life of an actor is really like, and what to prepare for.	Lawrence J. Fuller, Marty Ketola, John Vornholt, Bruce Wiley, Paul E. Clinco, Eric Schumacher
Space GURPS RPG	Gaming, Friday, 6:00 pm	Carl Rustenbeck	
Splendid teapot racing	Autographs, Sunday, 1:00 pm	What is teapot racing? Join us and see!	Madame Askew
Star Trek at 50: Has it boldly gone as far as it's going to go?	Ballroom, Friday, 10:00 pm	Can a franchise property entering it's 6th decade still lead the genre?	Lawrence J. Fuller, Joe Palmer, John Vornholt, Dr. David A. Williams, Gautham Narayan
Strange Bedfellows: Angels and Demons	Panel Room 2, Sunday, 10:00 am	Do angels make good heroes? Do demons? Includes a reading from Frankie Robertson's new Celestial Affairs book, GUARDIAN.	Frankie Robertson
Talk Nerdy to Me	Ballroom, Saturday, 11:00 pm	TusCon's favorite Sexy Beasts and Circus Freaks give you a burlesque show for the ages	Cirque des Bêtes
That's Why It's Called Show Business.	Panel Room 1, Sunday, Noon	A closer look at why having the right elements can make the difference between a project selling or not.	Michael A. Candela
The Astronomer's Crypt	Panel Room 2, Friday, Midnight	David Lee Summers reads from his latest horror novel inspired by his work at Kitt Peak National Observatory.	David Lee Summers
The Future of Self Driving Cars in the Wake of Autopilot Accidents	Panel Room 2, Saturday, 6:00 pm		Anastasia Hunter
The Hero's Journey	Panel Room 1, Saturday, 11:00 am	What is it, how does it relate to Western psychology, and how can you use it to create compelling stories?	Earl Billick, Michael A. Candela, Linda Addison, Weston Ochse, Janni Lee Simner, Beth Meacham, Tamara Boyens
The physics of sci-fi space battles	Panel Room 1, Saturday, 1:00 pm	Watch a few classic battles, readdress them with physics, figure out the differences, and see what probably should have been different.	Gautham Narayan, David Lee Summers, Dr. David A. Williams



Title	Room, Day, Time	Description	Panelists
The psychology of antiheroes	Panel Room 1, Sunday, 1:00 pm	How to create them, why do we like them, and why don't we have more female antiheroes?	Yvonne Navarro, Beth Meacham, Jill Knowles, Tamara Boyens
The Science behind "The Martian"	Panel Room 2, Saturday, 8:00 pm		Brenda Huettner
They actually managed to make zombies cute, is there any monster that can't be "reformed?"	Panel Room 1, Saturday, 9:00 pm	Back in the days of Sparkling Vampires, we thought zombies would be the last bastion of monsters that never stop being monsters... then came iZombie and Married with Zombie. Can we turn any monster into the girl next door? Will we?	Wolf Forrest, Joe Palmer, Jay Smith, William Herr, Dania Wright
Things to consider before making your first movie	Panel Room 2, Saturday, 10:00 pm	Presented by someone who's been in the foxhole and can illuminate some thoughts that will may enhance the experience of actually making a movie.	Paul E. Clinco
Vending & Crowdfunding 101	Panel Room 2, Saturday, Noon	Using vending & crowdfunding as a business and focusing on smaller projects vs. larger ones	Jessica C. Feinberg
Victorian Secrets: Undressing the Victorian Lady	Panel Room 1, Saturday, Midnight	Join Madame Askew and Marjorie Kosky as they de mystify and defrock the Victorian lady. Take their guided tour through the many layers of frocks, frills and foibles as they unveil the undergarments that make big bustle dreams come true. 18+	Madam Askew, Marjorie Kosky



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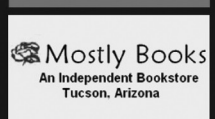
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Title	Room, Day, Time	Description	Panelists
Voice over for beginners.	Panel Room 1, Friday, 11:00 pm	Beginning voice over technique for the aspiring voice over talent.	Eric Schumacher
Warmachine Demos	Gaming, Saturday, 4:00 pm	Isle of Games - Schretz	
What is happening to Conventions? Small homegrown Cons versus The BIG ones.	Ballroom, Friday, 11:00 pm	Is there still room for a couple hundred nerds to hang out in a multimillion dollar industry?	Marty Ketola, Bruce Wiley, Scott Glener, Lawrence J. Fuller
What sort of writer are you?	Panel Room 2, Sunday, 2:00 pm	Are you a Beethovenian (lots of messy drafts), a Mozartian (one draft, one revision), or somewhere in between? How understanding your own writing process can enhance your creativity.	Kathryn Lance
When did "cliffhanger" become a 4 letter word? Has binge viewing destroyed our ability to digest stories?	Panel Room 1, Saturday, 4:00 pm	"Who shot JR?" was considered a seminal moment in American televised story telling. "Whose head did Negan bash in?" was considered a betrayal of the audience. What's changed?	Linda Addison, William Herr, Yvonne Navarro, Thomas Watson, Beth Meacham
Where do we go from here: Speculating on the future of space exploration	Panel Room 1, Saturday, 9:00 am	Can we ever actually colonize anything? How do we deal with the light speed limit? Is there a monolith around Jupiter that can help?	Brenda Huettnner, Thomas Watson, Dr. David A. Williams, Gautham Narayan
Where is the line between sexuality and objectification in entertainment?	Ballroom, Saturday, 11:00 am	How do you avoid the Margot Robbie problem? Why do we have a Margot Robbie problem in the first place? Is it really that difficult to express sexuality and still let the characters be people?	Cirque des Bêtes, Liz Danforth, Anastasia Hunter
Writers and artists who live together and how they keep from killing each other.	Panel Room 1, Saturday, 6:00 pm	Only moody artists can live with moody artists - or CAN they?	William Herr, Marty Ketola, Erin Wilcox, J.L. Doty



Title	Room, Day, Time	Description	Panelists
Writing Across Category and Genre	Ballroom, Sunday, 11:00 am	Must authors stick to writing for a single genre or category or can they branch out? What are the pros and cons for both?	J.L. Doty, Jeffrey J. Mariotte, Marsheila Rockwell, Cynthia Ward, Erin Wilcox, Beth Meacham
Writing Dialog for Role Playing Games	Panel Room 3, Saturday, 11:00 am	How to organize your writing to create branching dialogue chains for multiple role playing decisions.	Brandon Lee
Writing for the Web	Panel Room 1, Friday, 5:00 pm	Anyone can have a web page, or a FB page, to promote their books or other products. But how do you make sure your message gets through?	Catherine Wells
Year of the Dwarf Planet: Results from NASA's Dawn Mission to Ceres and New Horizons Mission to Pluto	Panel Room 2, Saturday, 7:00 pm	2015-2016 saw two NASA spacecraft explore the newest class of planetary object, dwarf planets. What did they discover? Join Professor David Williams of ASU's School of Earth and Space Exploration to discuss the key findings from the first ever spacecraft exploration of Ceres and Pluto.	Dr. David A. Williams
You're crazy to self-publish	Panel Room 2, Sunday, Noon		Robert Nelson



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William Malone's Parasomnia (2008, USA, 103 min, R)

Written & directed by **TusCon 43 Special Media Guest William Malone.**

Starring Cherilyn Wilson, Dylan Purcell, Patrick Kilpatrick, Jeffrey Combs.

A young woman (Cherilyn Wilson) suffers from "parasomnia," a bizarre medical condition that forces her trapped in an almost constant dream state. A record store clerk (Dylan Purcell) falls in love with the sleeping beauty, unaware that a mesmerist and mass murderer (Patrick Kilpatrick) has sinister plans to claim her as his own. **Followed by Q&A with writer/director/**

producer and TusCon 43 Special Media Guest William Malone.

Neil Gaiman: Dream Dangerously (2016, USA, 75 min, NR)

Directed by Patrick Meaney.

Starring Neil Gaiman, Amanda Palmer, **Geoffrey Notkin, George R.R. Martin.**

Dream Dangerously offers viewers a fly-on-the-wall look at Neil on the road, interacting with fans and experiencing the struggles and joys of being an acclaimed public speaker and in-demand personality. At the same time, the film delves deeply into Neil's writing process, exploring the childhood origins of his love of mythology, up to his struggles to keep his writing fresh after 25 years of successful storytelling.

The film includes unique interviews with Amanda Palmer, George R.R. Martin, Grant Morrison, Bill Hader, Kirsten Vangsness, Lenny Henry, Will Wheaton and many more key figures in Neil's creative and personal life. Ultimately this is a portrait of one of our most beloved fantasy writers that shows the way that fantasy can be a mirror for the world around us, and for the writer himself. **Followed by Q&A with TusCon 43 Special Guest Star Geoff Notkin.**

Forbidden Planet (1956, USA, 98 min, G)

Directed by Fred M. Wilcox. Screenplay by Cyril Hume.

Based on a story by Irving Block, Allen Adler, William Shakespeare.

Starring Walter Pidgeon, Anne Francis, Leslie Nielsen, Warren Stevens, Jack Kelly, Richard Anderson, Earl Holliman, and introducing Robby The Robot. In this sci-fi classic, a spacecraft travels to the distant planet Altair IV to discover the fate of a group of scientists sent there decades earlier.

60th Anniversary presentation followed by a special presentation with the foremost collector/historian of "Forbidden Planet", TusCon 43 Special Media Guest William Malone.

Nightflyers (1987, USA, 89 min, R)

Directed by Robert Collector (as T.C. Blake). Screenplay by Robert Jaffe, based on the

novella by **TusCon 43 Guest of Honor George R.R. Martin.**

Starring Catherine Mary Stewart, Michael Praed, John Standing, Lisa Blount, Glenn Withrow, James Avery.

In a far-flung corner of the galaxy a scientific team of humans is assembled to embark on a deep space mission of discovery – a journey which may well lead to first contact with a mythical alien race.

The Laughing Dead (1989, USA, 91 min, R)

Written and directed by Somtow Sucharitkul (aka S.P. Somtow).

Starring Tim Sullivan, Wendy Webb, Premika Eaton, Patrick Roskowick.

Zombies, demons, and a mad doctor await a bus-load of folks looking for a tour of Aztec ruins. Father O'Sullivan is a Catholic priest who has lost his faith in God and who cannot forget the nun with whom he once had an affair.

TusCon alumnus Writer/director Somtow Sucharitkul (aka S.P. Somtow) appears as Dr. Um-tzec. Watch for a cameo by **TusCon 43 Toastmaster Ed Bryant** as the bus driver, and Forrest J. Ackerman as a corpse.

Raumpatrouille Orion (aka Space Patrol Orion) (1966, Germany, TV-PG)

Written by Rolf Honold, W.G. Larsen.

Starring Dietmar Schönherr, Eva Pflug, Wolfgang Völz, Claus Holm, Friedrich G. Beckhaus, Ursula Lillig, Charlotte Kerr, Franz Schafheitlin.

50th Anniversary Celebration of Germany's 1st science fiction series "Raumpatrouille: Die phantastischen Abenteuer des Raumschiffes Orion" (aka "Space Patrol: The Fantastic Adventures of the Spaceship Orion"). All 7 episodes in their original German language with English subtitles.

Robby The Robot Fest! (1957 - ?)

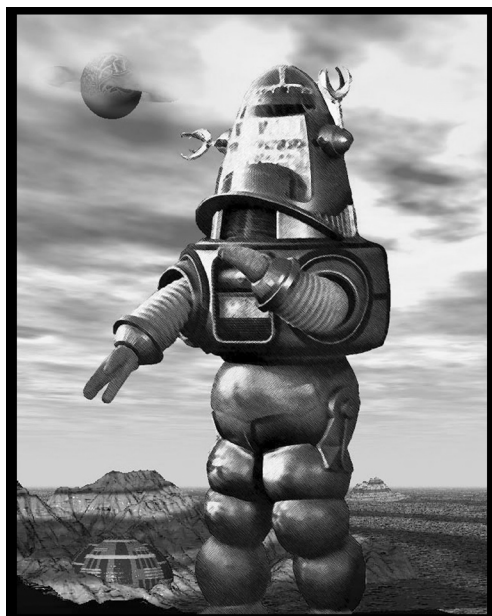
Come celebrate Robby The Robot's 60th Birthday with Robby's adoptive "father"

TusCon 43 Special Media Guest William Malone.

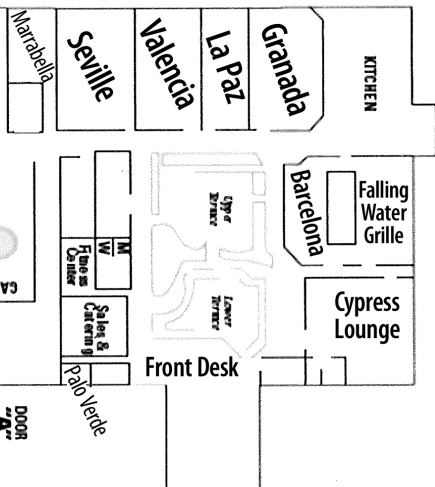
From The Addams Family to Wonder Woman, and quite a bit in between. Throughout the weekend we will show clips and full segments from many of Robby's appearances as well as many of his advertising spots.

See the Pocket Program and the Online / Mobile Guide for the up-to-date schedule.

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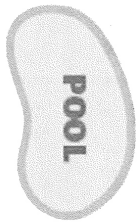
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412	411	410	409	408	407	406	405	404	403	402	401
429	427	426	425	424	423	422	421	420	419	418	417
441	439	438	437	436	435	434	433	432	Storage	Storage	Storage
440	439	438	437	436	435	434	433	432	Storage	Storage	Storage

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